

Module specification

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Module Code	EDS616
Module Title	Creativity, Innovation and Learning
Level	6
Credit value	20
Faculty	Social and Life Sciences
HECoS Code	100454
Cost Code	GACC
Pre-requisite module	None

Programmes in which module to be offered

Programme title	Core/Optional
Professional Certificate in Education (PcET)	Core

Breakdown of module hours

Learning and teaching hours	24 hrs
Placement tutor support	0 hrs
Supervised learning e.g. practical classes, workshops	0 hrs
Project supervision (level 6 projects and dissertation modules only)	0hrs
Total active learning and teaching hours	24 hrs
Placement / work based learning	0 hrs
Guided independent study	176 hrs
Module duration (total hours)	200 hrs

Module aims

This module aims to develop students' critical understanding of innovative methods and approaches in education, with a focus on creativity and developing professional practice.

Students will apply their understanding of contemporary theories, strategies, and practices that challenge traditional models of teaching, learning, and assessment.

By engaging with academic research and reflective practice, students will identify and implement innovative approaches within their educational or professional context.

The module culminates in a presentation of their findings, where students critically evaluate the impact of their approaches on learners and stakeholders.

Module Learning Outcomes

At the end of this module, students will be able to:

1	Critically analyse research on creativity and innovation in education, linking it to your professional context.
2	Critically analyse how the roles of teachers and learners evolve when implementing creative and/or innovative approaches within professional practice.
3	Critically discuss strategies for implementing creative and innovative methods in your teaching practice.
4	Create an academic poster synthesising innovation and professional practice, with a focus on practical implementation in your teaching context.

Assessment

Indicative Assessment Tasks:

Students will research and critically analyse the changing pedagogy of the classroom in relation to relevant literature on creative and innovative approaches in the classroom.

Students will create and deliver an academic poster to their peers.

Building upon research, students will demonstrate how they could implement the creative/innovative practice in their professional placement setting. (15 minutes)

Assessment number	Learning Outcomes to be met	Type of assessment	Duration/Word Count	Weighting (%)	Alternative assessment, if applicable
1	1-4	Presentation	15 minutes	Pass/Refer	N/A

Derogations

None

Learning and Teaching Strategies

The module is taught through a combination of lectures and workshops. An active and inclusive approach is used to engage learners in the topics and will involve individual, group work and flipped learning experiences aligned to the university's Active Learning Framework (ALF). The approach offers students a flexible and adaptive learning experience that can accommodate a range of options that includes both on campus learning and remote learning where appropriate. The Moodle VLE and other on-line materials and resources will be available to support learning. ALF offers a balance between the classroom elements and digitally enabled activity incorporating flexible and accessible resources and flexible and accessible feedback to support learning.

Welsh Elements

Assignments and module handbooks can be provided in Welsh upon request. Work can also be submitted in Welsh upon request.



Indicative Syllabus Outline

- Introduction to creative, innovative and technological methods to support inclusive learning.
- Divergent and convergent thinking in the classroom.
- ALF Framework to support and aid with academic development.
- Synchronous and asynchronous learning.
- Research skills
- Changing paradigms of the classroom.
- Presentation skills for an academic viva.

Indicative Bibliography:

Please note the essential reads and other indicative reading are subject to annual review and update.

Essential Reads

Illeris, K. (2017), *How we learn: Learning and non-learning in school and beyond*. 2nd Ed. London: Routledge.

Other indicative reading

Robinson, K. (2001), *Out Of Our Minds: Learning To Be Creative*. West Sussex: Capstone Publishing Ltd.

Selwyn, N. (2017), *Education and Technology: Key Issues and Debates*. 2nd Ed. London: Bloomsbury Academic.

Nelson, R. (2024), *Academic Identity in the Age of AI: Higher Education and the Digital Revolution*. Bingley: Emerald Publishing Limited.

Administrative Information

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Initial approval date	Aug 2021
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Date and details of revision	Mar 2025: Learning outcomes update during the Education Subject Level Review
Version number	2